#### USER SELECTION IN FEDERATED LEARNING

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### INTRODUCTION

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# Is it really a nice way to train a global model?

# Major Drawbacks

- 1. User data is centralized.
- 2. User data might contain private information.

Is there a way to train a model without centralizing users' data, i.e. ensuring 'privacy by default'?

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**Note:** A 'federation of users' participate in the learning process, hence the name federated learning.

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3. In order to train a machine learning model, with parameters w, on the labled data points  $(\mathbf{x}, \mathbf{y})$  for each k, we consider a local objective function of  $f^k(w) = \frac{1}{n^{(k)}} \sum_{i \in \mathbf{S}} l(x_i, y_i; w)$ .

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4. In a federated setting, we can write the objective function  $f^{f}(w)$  in the following form,

$$\min_{w} f^{f}(w) = \sum_{k=1}^{K} p_{k} f^{k}(w) = \mathbb{E}_{k}[f^{k}(w)]$$

where  $p_k = rac{n^{(k)}}{n}$ ,  $p_k \geq 0$  &  $\sum_k p_k = 1$ 

SYSTEM LEVEL COMPARISON

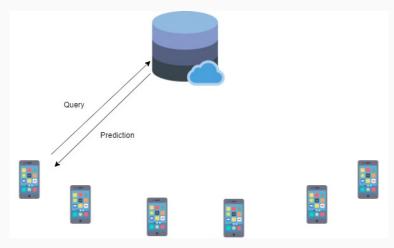


Figure: Centralized learning

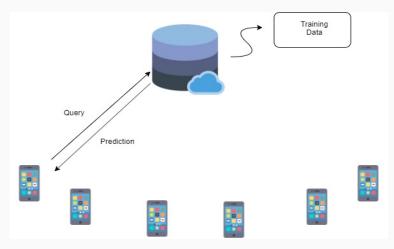


Figure: Centralized learning

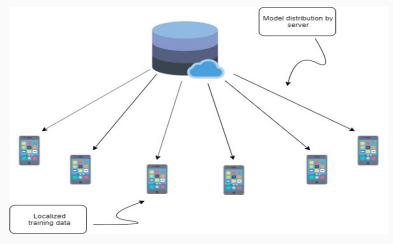


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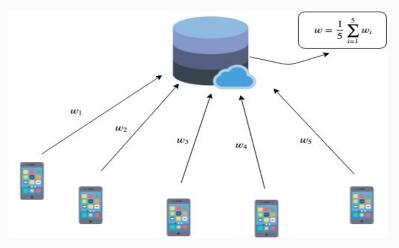


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# Until Convergence:

# Server:

- 1. Select *K* number of users randomly.
- 2. Send  $w_t$ , i.e. parameter update at  $t^{th}$  iteration, to all K users.

# User:

- 1. Download parameter update  $w_t$  from the server.
- 2. Run SGD locally, for E epochs, and obtain  $w_t^k$ .
- 3. Upload  $w_t w_t^k$  to the server.
- 3.  $w_{t+1} = w_t$  + weighted average of the parameter updates by K users.

<sup>&</sup>lt;sup>1</sup>McMahan et al., 'Communication-efficient Learning of Deep Networks from Decentralized Data', AISTATS, 2017.

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# Developer level advantage:

1. Localized data leading to new product opportunities.

# Security:

1. More privacy preserving, assuming an honest but curious server.

#### USER SELECTION

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Communication capacity of each user is one of the most used user selection criteria.

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Is this convincing reason to investigate user selection based on statistical heterogeneity?

#### WEIGHT DIVERGENCE

#### How is non-i.i.d defined in this problem setup?

<sup>&</sup>lt;sup>2</sup>Zhao *et al.*, 'Federated learning with non-i.i.d data', *Pre-print*. Available: https://arxiv.org/abs/1806.00582

#### Setup:

Number of Users: K = 10.

Dataset: MNIST and CIFAR-10, each having 10 classes, i.e. C = 10.

*i.i.d. Case:* Uniform distribution over 10 classes are randomly assigned to each user, i.e. *k.* 

Non-i.i.d. Case:

1. Each user is assigned data partition from a single class  $\longleftarrow$  Defined as '1-class non-IID'.

2. Data is sorted into 20 partitions and each user receives 2 partitions from 2 classes  $\leftarrow$  Defined as '2-class non-IID'.

Number of data-points: Amount of data  $n^{(k)}$  for each client, resulting  $n = \sum_{k=1}^{K} n^{(k)}$ 

<sup>&</sup>lt;sup>2</sup>Zhao et al., 'Federated learning with non-i.i.d data', Pre-print. Available: https://arxiv.org/abs/1806.00582

- 1. *C* class classification problem defined over a compact space *X* and label space *Y*. So, Y = [C], where  $[C] = \{1, 2, ..., C\}$ .
- 2.  $f: X \to S$ , where probability simplex  $S = \left\{ z | \sum_{i=1}^{C} z_i = 1, z_i \ge 0, \forall i \in [C] \right\}$ . f is parameterized over w, i.e. weights of the neural network.
- 3. Population loss with cross-entropy loss is defined as,

$$\ell(\boldsymbol{w}) = \mathbb{E}_{\boldsymbol{x}, y \sim p} \left[ \sum_{i=1}^{C} \mathbb{1}_{y=i} \log f_i(\boldsymbol{x}, \boldsymbol{w}) \right] = \sum_{i=1}^{C} p(y=i) \mathbb{E}_{\boldsymbol{x}|y=i} \left[ \log f_i(\boldsymbol{x}, \boldsymbol{w}) \right]$$

4. The learning problem (ignoring the generalization error for simplicity) by directly optimizing the population loss,

$$\min_{\boldsymbol{w}} \sum_{i=1}^{C} p(y=i) \mathbb{E}_{\boldsymbol{x}|y=i} \left[ \log f_i(\boldsymbol{x}, \boldsymbol{w}) \right]$$

How to find w?

How to find *w*?

The optimization is iteratively solved using SGD.

Centralized learning:

Parameter  $\boldsymbol{w}$  after  $t^{th}$  update, denoted as  $\boldsymbol{w}_t^{(c)}$ , obtained as:

$$\boldsymbol{w}_{t}^{(c)} = \boldsymbol{w}_{t-1}^{(c)} - \eta \nabla_{\boldsymbol{w}} \ell\left(\boldsymbol{w}_{t-1}^{(c)}\right) = \boldsymbol{w}_{t-1}^{(c)} - \eta \sum_{i=1}^{C} p(y=i) \nabla_{\boldsymbol{w}} \mathbb{E}_{\boldsymbol{x}|y=i} \left[\log f_{i}\left(\boldsymbol{x}, \boldsymbol{w}_{t-1}^{(c)}\right)\right]$$

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Federated learning:

Each user  $k \in [K]$  performs SGD locally to obtain  $\boldsymbol{w}_t^{(k)}$  as:

$$\boldsymbol{w}_{t}^{(k)} = \boldsymbol{w}_{t-1}^{(k)} - \eta \sum_{i=1}^{C} p^{(k)}(y=i) \nabla_{\boldsymbol{w}} \mathbb{E}_{\boldsymbol{x}|y=i} \left[ \log f_{i} \left( \boldsymbol{x}, \boldsymbol{w}_{t-1}^{(k)} \right) \right]$$

Considering the synchronization is performed at each  $T^{th}$  step, m - th such synchronization in the server produces the following update:

$$\boldsymbol{w}_{mT}^{(f)} = \sum_{k=1}^{K} \frac{n^{(k)}}{\sum_{k=1}^{K} n^{(k)}} \boldsymbol{w}_{mT}^{(k)}$$

**Theorem:** Given each user  $k \in [K]$  with  $n^{(k)}$  i.i.d samples following distribution  $p^{(k)}$ . If  $\nabla_{\boldsymbol{w}^{\mathbb{E}}_{\boldsymbol{w}|y=i}} \log_{f_i(\boldsymbol{w}, \boldsymbol{w})}$  is  $\lambda_{\boldsymbol{w}|y=i}$ -Lipschitz for each class  $i \in [C]$  and synchronization is performed at each each T step, the weight divergence after  $m^{th}$  synchronization follows the inequality shown below,

$$\begin{split} \left\| \boldsymbol{w}_{mT}^{(f)} - \boldsymbol{w}_{mT}^{(c)} \right\| &\leq \sum_{k=1}^{K} \frac{n^{(k)}}{\sum_{k=1}^{K} n^{(k)}} \left( a^{(k)} \right)^{T} \left\| \boldsymbol{w}_{(m-1)T}^{(f)} - \boldsymbol{w}_{(m-1)T}^{(c)} \right\| \\ &+ \eta \sum_{k=1}^{K} \frac{n^{(k)}}{\sum_{k=1}^{K} n^{(k)}} \sum_{i=1}^{C} \left\| p^{(k)}(y=i) - p(y=i) \right\| \sum_{j=0}^{T-1} \left( a^{(k)} \right)^{j} g_{\max} \left( \boldsymbol{w}_{mT-1-k}^{(c)} \right) \end{split}$$

Where  $g_{\max}(\boldsymbol{w}) = \max_{i=1}^{C} \left\| \nabla_{\boldsymbol{w}} \mathbb{E}_{\boldsymbol{x}|y=i} \log f_i(\boldsymbol{x}, \boldsymbol{w}) \right\|$  and  $a^{(k)} = 1 + \eta \sum_{i=1}^{C} p^{(k)}(y=i) \lambda_{\boldsymbol{x}|y=i}$ .

1. What are the main causes of divergence?

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 $\implies \text{Weight divergence caused by the } (m-1)^{th} \text{ update, i.e.} \\ \left\| \boldsymbol{w}_{(m-1)T}^{(f)} - \boldsymbol{w}_{(m-1)T}^{(c)} \right\|.$ 

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$$\begin{array}{l} \Longrightarrow \text{ Weight divergence caused by the } (m-1)^{th} \text{ update, i.e.} \\ \left\| \boldsymbol{w}_{(m-1)T}^{(f)} - \boldsymbol{w}_{(m-1)T}^{(c)} \right\| \\ \Rightarrow \text{ Distance between the data distribution on user } k \text{ and the actual} \\ \text{distribution for the whole population, i.e. } \sum_{i=1}^{C} \left\| p^{(k)}(y=i) - p(y=i) \right\| \\ \Rightarrow \text{ Divergence can be treated a proxy }^3 \text{ to the accuracy, i.e. higher the} \\ \text{divergence lower the accuracy.} \end{array}$$

<sup>&</sup>lt;sup>3</sup>Although no theoretical analysis exists.

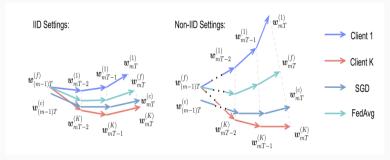


Figure: Comparison of weight divergence between i.i.d. and non-i.i.d. setup <sup>3</sup>

<sup>&</sup>lt;sup>3</sup>Zhao *et al.*, 'Federated learning with non-i.i.d data', *Pre-print*. Available: https://arxiv.org/abs/1806.00582

 $\implies$  Select the users judiciously

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$$\implies \sum_{k=1}^{K} \frac{n^{(k)}}{\sum_{k=1}^{K} n^{(k)}}$$
 reduces, causing reduction in divergence.

Problem Formulation:

 $[\mathbf{U}] \Longrightarrow$  Set of all users.

 $[\mathbf{U}_{\mathbf{S}}] \Longrightarrow$  Set of selected users.  $([\mathbf{U}_{\mathbf{S}}] \subseteq [\mathbf{U}])$ 

With  $\tau$  being the threshold, for selecting users complying with  $|n^{(k)}| \geq \tau$ .

# Assumption: N users (with $|n^{(k)}|$ above $\tau)$ are selected from a set of K users.

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Modified weight divergence:

$$\left\| \boldsymbol{w}_{mT}^{(f)} - \boldsymbol{w}_{mT}^{(c)} \right\| \leq \sum_{k=1}^{N} \frac{n^{(k)}}{n} \left( a^{(k)} \right)^{T} \left\| \boldsymbol{w}_{(m-1)T}^{(f)} - \boldsymbol{w}_{(m-1)T}^{(c)} \right\|$$
$$+ \eta \sum_{k=1}^{N} \frac{n^{(k)}}{n} \sum_{i=1}^{C} \left\| p^{(k)}(y=i) - p(y=i) \right\| \sum_{j=0}^{T-1} \left( a^{(k)} \right)^{j} g_{\max} \left( \boldsymbol{w}_{mT-1-k}^{(c)} \right) + \tilde{c}$$

Where,  $\tilde{c} = \left\| \sum_{k=N+1}^{K} \frac{n^{(k)}}{n} p^{(k)}(y=i) \nabla_{\boldsymbol{w}} \mathbb{E}_{\boldsymbol{x}|y=i}[\log f_i(\boldsymbol{x}, \boldsymbol{w}_{(m-1)T})] \right\|$ 

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2. 
$$\left( \left\| \boldsymbol{w}_{mT}^{(f)} - \boldsymbol{w}_{mT}^{(c)} \right\| \right)_{\mathbf{U}} \ge \left( \left\| \boldsymbol{w}_{mT}^{(f)} - \boldsymbol{w}_{mT}^{(c)} \right\| \right)_{\mathbf{U}_{\mathbf{S}}}$$

What can possibly go wrong with such user selection technique?

# What can possibly go wrong with such user selection technique?

The collectively learned model would be biased to a set of users having higher  $n^{(k)}$ .

Any solution?

#### MITIGATING BIAS IN LEARNING

**Definition:** <sup>3</sup> Given two trained models with parameters w and w', a more fair solution to the objective of the federated learning is obtained by model w when,

$$Var(A_1, A_2, \dots, A_K) \le Var(A'_1, A'_2, \dots, A'_K)$$

where  $A_i \otimes A'_i$ ,  $\forall i = 1, ..., K$ , are the accuracy obtained by using model  $\boldsymbol{w}$  and  $\boldsymbol{w}'$  respectively.

<sup>&</sup>lt;sup>3</sup> Li et al., 'Fair Resource Allocation in Federated Learning', Pre-print, Available: https://arxiv.org/abs/1905.10497

Resembling  $\alpha$ -fairness <sup>4</sup>, for  $q \ge 0$ , a q-fair federated learning objective can be expressed as,

$$\min_{w} f_{q}^{f}(w) = \sum_{k=1}^{m} \frac{p_{k}}{q+1} f_{k}^{q+1}(w)$$

#### Note:

- 1. Hyper-parameter q is trained through an iterative algorithm.
- 2. q = 0 provides the classical definition of federated learning objective.

<sup>&</sup>lt;sup>4</sup>T. Lan et al., 'An axiomatic theory of fairness in network resource allocation', In Conference on Information Communications, pages 1343–1351, 2010.

<sup>&</sup>lt;sup>D</sup>Li et al., 'Fair Resource Allocation in Federated Learning', Pre-print, Available: https://arxiv.org/abs/1905.10497

#### FUTURE DIRECTIONS

- 1. A better user selection strategy by minimizing the bias introduced by the model.
- 2. Combining communication-based techniques for user selection with a data-driven selection technique.
- 3. Developing a user-reward strategy based on game theoretic formulations, for example Stackelberg games.

**BACKUP SLIDES**